



TOURNAMENT RULES

GENERAL RULES

1. Traditional uniforms must be worn. NO T-SHIRTS.
2. Proper discipline and respect must be maintained at all times. Any disrespect or improper attitudes will constitute an immediate disqualification.
3. There will be 3 or 5 judges in each ring.
4. Where there are 5 judges, the low and the high score will be dropped to determine winners. They will be added back into break a tie.

MASTERS DEMONSTRATION DIVISION

1. Any materials.
2. Two minute limit set-up. If competitor has not started by the end of the two minutes, a 3 point penalty will be deducted from the final score.

BREAKING RULES

1. Materials for breaking will be wood only (except Master's Division)
2. Competitors must supply their own wood.
3. Competitors ONLY in the ring and their holders.
4. **CHILDREN 12 & UNDER ARE LIMITED TO ONE BREAK ONLY.**
5. **COMPETITORS 13 & OLDER ARE LIMITED TO TWO BREAKS ONLY.**
6. Three attempts to break will be allowed. This is TOTAL attempts. Not three attempts per station.
In Black Belt Division: ONE attempt. Again, this is TOTAL attempts, not one attempt per station.
7. TIES: Competitors will do ONE break of THEIR choosing, with ONE board.
8. Separators are not allowed.
9. SCORING: The first three competitors will perform their breaks one at a time. When the third competitor is finished, the judges will then score those first three competitors. The competition will then continue with each competitor being scored at the completion of his or her breaks.
10. If a Competitor is eliminated due to incomplete breaks, that does not disqualify him or her to do a tie breaker.

WEAPONS/SHAIKONG GUMDO FORMS RULES

1. Music is not allowed.
2. SCORING: The first three competitors will perform their weapons forms one at a time. When the third competitor is finished, the judges will then score those first three competitors. The competition will then continue with the competitors being scored one at a time at the completion of their weapons form.
3. In the event of a tie, the competitor can do a different form with his/her weapon or the same form.

FORMS

1. The use of music is not allowed.
2. In the event of a tie another form will be requested. If the student is new and only knows one form, he or she can repeat the same form.
3. SCORING: Same scoring procedure as weapons forms and breaking.
4. Chil Song Forms & Non Traditional forms will be in separate divisions from traditional forms.
5. TRADITIONAL FORMS ARE AS FOLLOWS:
Gi Cho Hyungs, Pyung Ahns, Bassai So/Dae, Nai Han Chi Cho/E/Sam Dan, Sip Soo, Jinto, Lo Hai, Kong Sung Koon, She San, Wan Shu, Jion, O Sip Sah Bo.

SPARRING RULES

Foam dipped sparring gear for head, hands and feet are required for sparring competitors in all divisions!

Illegal Techniques:

Spinning hand techniques.
Open hand techniques to the face or across the face.
Below the belt kicks or hand techniques.
Sweeping in greenbelt division or lower.
Sweeping against the joint.
Techniques thrown to the spine area.
Contact of any kind to the face & head.
Backfists of any kind.

Also Not Allowed:

Unsportsmanlike Conduct such as "Showboating" (i.e. Jumping up and down, raising hand in air, cheering for oneself etc. when a point is scored Or thought to be scored.
Running out of the ring.
Coaching from the sidelines from parents, instructors, etc.
Arguing with judges about a call.

All of the above can result in a warning, loss of point or disqualification

What's legal?

Reverse Chop (ridge hands).
Open hand techniques to the body ONLY.
Body Contact.
Equipment - Foam dipped only.
Sweeping in red belt divisions and above.
One technique on a grab.

Points:

Rounds are two minutes or 3 points, whichever comes first!
FOR ADULT BLACK BELT DIVISION & MASTERS DIVISION: two minutes or 5 points, whichever comes first.

Point/Scoring System:

Jumping kicks scores TWO POINTS (non kicking leg must be off the floor).

Turning kicks scores TWO POINTS.

Jumping or flying kick is THREE POINTS (where trailing leg is ABOVE opponent's belt)

A point and a warning CANNOT be given at the same time.

In the case where some judges call "no see, more than one judge must have seen the point in order for the point to be scored.

Warning System:

In order to call a warning, the majority of the judges must agree.

One warning is for the competitor's benefit.

Two warnings are minus a point

Three warnings is disqualification.

Judges can go directly to minus a point or disqualification, depending on the severity of the infraction.

Warnings do not have to be for the same infraction to constitute minus a point or disqualification.

A warning and a point cannot be given at the same time!

A warning is given when any of the aforementioned rules are broken.

If a competitor is disqualified during a match it is up to the discretion of the judges whether that competitor is disqualified from just that match or the entire sparring competition. The decision will be based on the severity of the infraction(s).